



City of Corpus Christi

1201 Leopard Street
Corpus Christi, TX 78401
cctexas.com

Meeting Agenda - Final

Watershore and Beach Advisory Committee

POSTED
2/24/2025 10:10:42 AM
Rebecca Huerta
City Secretary

Thursday, March 6, 2025

5:30 PM

Staff Conference Room 1st Floor, City Hall.

The City of Corpus Christi promotes participation regardless of race, color, national origin, sex, age, religion, disability or political belief. Reasonable accommodation is provided upon request and in accordance with the Americans with Disabilities Act. For assistance or to request a reasonable accommodation, contact (361) 826-3300 at least 48 hours in advance. Upon request, this information can be available in larger print and/or in electronic format.

WEBEX - Meeting #2660 082 9753, PW 9wXP7DjYfb6, By Phone 650-479-3208

A. Call To Order

B. Roll Call

C. Public Comment

Members of the audience will be provided an opportunity to speak at the Committee meeting. A recording is made at these meetings. Hence, when addressing the committee, please give your name and address, and state your point as briefly as possible.

Please be advised that the Open Meetings Act prohibits the board members from responding to or discussing your comments at length. The law only authorizes them to do the following:

- 1) Make a statement of factual information;*
- 2) Recite an existing policy in response to the inquiry; or*
- 3) Advise the citizen that this subject will be placed on an agenda at a later date.*

D. Approval of Minutes and Action on Absences

E. Committee Reports

1. 24-0822 BMAC Report - Cliff Schalbach
2. 24-0823 ISAC Report

F. Staff Reports

G. Unfinished Business

3. 24-1162 Beach Maintenance Plan
4. 24-1612 Discuss resolution to support long-term beach sediment planning

H. New Business for Discussion and Possible Action

- 5. 25-0235 Frequency of meetings
- 6. 25-0236 Budget wants, including dollars for the erosion control on the bay beaches
- 7. 25-0237 Introduce Ana Tortorello

I. Future Agenda Items

J. Adjournment